



Elizabeth Baxter

310.779.8553

9617 Great Hills Trail Apt. 1633, Austin, TX 78759
liz@lizbaxter.com

www.lizbaxter.com

Objective To acquire a position that utilizes my skills and interests as a lighter in the game industry.

Professional/Technical Skills

Experienced

- ☞ Maya
- ☞ Mental Ray
- ☞ Shake
- ☞ Photoshop
- ☞ Illustrator

- ☞ After Effects
- ☞ Final Cut
- ☞ Corel Painter
- ☞ Premiere Pro

Familiar

- ☞ Renderman
- ☞ Houdini
- ☞ RealViz Matchmover
- ☞ C++

Platforms

- ☞ Linux
- ☞ Windows
- ☞ Mac OSX

Employment

- | | | |
|----------------|--|-----------------|
| Nov 09-Present | Spiderwood Studios
Lead Lighting Technical Director | Austin, TX |
| 2008-2009 | Rhythm & Hues Studios
Lighting Technical Director | Los Angeles, CA |
| | ☞ 2009 - Alvin and the Chipmunks 2 | |
| | ☞ 2009 - Night at the Museum: Battle of the Smithsonian | |
| | ☞ 2008 - Aliens in the Attic | |
| 2005-2006 | <i>Antiquarius Imports and Piano Grands</i>
Freelance graphic designer. | Savannah, GA |
| 2003-2004 | <i>HERCO, Creative Services</i>
Graphic design internship. | Hershey, PA |
| 2003-2004 | <i>Blockbuster Video</i>
Worked as a Customer Service Representative. | Hershey, PA |

Education 2004 - 2007 Savannah College of Art and Design
B.F.A. in Visual Effects, Minor in Technical Direction
Emphasis on lighting.

Personal Skills Adapts well to new and creative environments.
Dedicated to cooperating with others to achieve a desired outcome.
Quickly learns new software that can improve production.
Experience with complex lighting and compositing.
Thoroughly experienced with advanced lighting and rendering techniques, such as render layers, global illumination using photons, and final gather.

Honors and Activities PMS Clan (Pandora's Mighty Soldiers - female video game clan), CAD Certified, Deans List, National Honor Society, technical theater (lighting), rock climbing.